

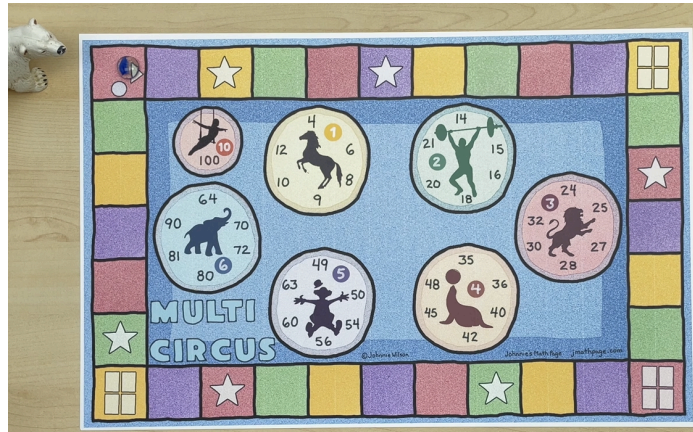
MULTI CIRCUS

Game Rules

In Multi Circus players use multiplication to move around the Circus Board.

In Multi Circus players use multiplication to move around the board.

Players start at the triangle and end on the circle



You will need a deck of cards and playing pieces to play the game.

Use only the number cards for this game 2 through 9. No aces, no face cards.



Players use cards to make multiples

With the cards 10, 5 and 2, the player can make

$$10 \times 5$$

$$10 \times 2$$

$$5 \times 2$$

10 x 5 makes 50



Which is the Clown for 5 spaces

10 x 2 makes 20



Which is the Strongman for 2 spaces

5 x 2 makes 10



Which is the Horse for 1 space

In a turn, a player chooses one of these multiples and moves that number of spaces.

There are two special spaces on the board.



Star Spaces are **move-again** spaces.

The player may make another move. If the player's move was 10 x 5 for 50 the clown and moved their piece five spaces to a Star Space, the player may move again. They must choose a different set of cards for their next move. They may use 10 x 2 for 20 the strongman for 2 spaces, or 5 x 2 for 10, the horse, for 1 space.

A player may make a move to another **Star Space** and may move again. The player may make up to 3 moves in any turn.



Four Card Space means that the player will draw 4 cards for their next turn. They will only play one pair from that set of cards but have more choice in their play.



Beginner's Game

In the Beginner's Game, each player has one piece starting at the triangle. Players draw three cards each. Taking turns, each player makes multiples from their three cards, choosing one of the multiples from the circus rings to make their move.

After they make their move, they discard their remaining cards and draw three new cards.

If a player lands on a Star Space they follow the rules for moving again. If a player lands on a Four Card Square, they discard their remaining cards and draw four cards for their next turn.

Players are moving around the board to reach the Circle end. Players must have a fair number of turns.

First player to the circle end wins. If another player reaches the end after a fair number of turns, they win as well.



Advanced Game

In the Advanced Game, Players are working to move three pieces around the board. A player may choose from any of their pieces to move on their turn. The rules for movement, Star Spaces, and Four Card Spaces are the same.

The one difference for Star Spaces is that the player can choose which piece to move for the move again.

The other difference is that when a player lands on a space that has another player's piece, that other player's piece must be moved back the number of spaces just played by the first player. Should that moved back piece land on a Star Space or Four Card Space, neither has an effect on the moved back player's next turn.

A player wins when all three of their pieces have made the circuit of the board to the circle end. Players should make sure that every player has a fair number of turns.



MULTI CIRCUS

